
mmrotate

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LEARN THE BASICS

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LEARN THE BASICS

This chapter introduces the basic conception of rotated object detection and the framework of MMRotate, and provides links to detailed tutorials about MMRotate.

1.1 What is rotated object detection

1.1.1 Problem definition

Benefiting from the vigorous development of general object detection, most current rotated object detection models are based on classic general object detector. With the development of detection tasks, horizontal boxes have been unable to meet the needs of researchers in some subdivisions. We call it rotating object detection by redefining the object representation and increasing the number of regression degrees of freedom to achieve rotated rectangle, quadrilateral, and even arbitrary shape detection. Performing high-precision rotated object detection more efficiently has become a current research hotspot. The following areas are where rotated object detection has been applied or has great potential: face recognition, scene text, remote sensing, self-driving, medical, robotic grasping, etc.

1.1.2 What is rotated box

The most notable difference between rotated object detection and generic detection is the replacement of horizontal box annotations with rotated box annotations. They are defined as follows:

- Horizontal box: A rectangle with the width along the x-axis and height along the y-axis. Usually, it can be represented by the coordinates of 2 diagonal vertices (x_i , y_i) ($i = 1, 2$), or it can be represented by the coordinates of the center point and the height and width (x_{center} , y_{center} , height, width).
- Rotated box: It is obtained by rotating the horizontal box around the center point by an angle, and the definition method of its rotated box is obtained by adding a radian parameter (x_{center} , y_{center} , height, width, theta), where $\theta = \text{angle} * \pi / 180$. The unit of theta is rad. When the rotation angle is a multiple of 90° , the rotated box degenerates into a horizontal box. The rotated box annotations exported by the annotation software are usually polygons, which need to be converted to the rotated box definition method before training.

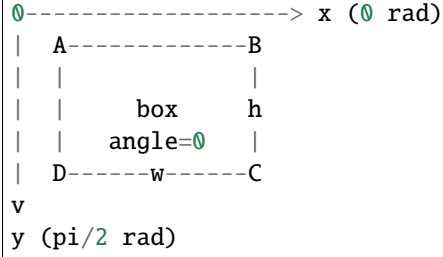
Note: In MMRotate, angle parameters are in radians.

1.1.3 Rotation direction

A rotated box can be obtained by rotating a horizontal box clockwise or counterclockwise around its center point. The rotation direction is closely related to the choice of the coordinate system. The image space adopts the right-handed coordinate system (y , x), where y is up->down and x is left->right. There are two opposite directions of rotation:

- ClockwiseCW

Schematic of CW



Rotation matrix of CW

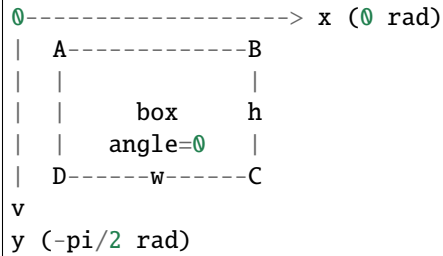
$$\begin{pmatrix} \cos \alpha & -\sin \alpha \\ \sin \alpha & \cos \alpha \end{pmatrix}$$

Rotation transformation of CW

$$\begin{aligned} P_A = \begin{pmatrix} x_A \\ y_A \end{pmatrix} &= \begin{pmatrix} x_{center} \\ y_{center} \end{pmatrix} + \begin{pmatrix} \cos \alpha & -\sin \alpha \\ \sin \alpha & \cos \alpha \end{pmatrix} \begin{pmatrix} -0.5w \\ -0.5h \end{pmatrix} \\ &= \begin{pmatrix} x_{center} - 0.5w \cos \alpha + 0.5h \sin \alpha \\ y_{center} - 0.5w \sin \alpha - 0.5h \cos \alpha \end{pmatrix} \end{aligned}$$

- CounterclockwiseCCW

Schematic of CCW



Rotation matrix of CCW

$$\begin{pmatrix} \cos \alpha & \sin \alpha \\ -\sin \alpha & \cos \alpha \end{pmatrix}$$

Rotation transformation of CCW

$$\begin{aligned} P_A = \begin{pmatrix} x_A \\ y_A \end{pmatrix} &= \begin{pmatrix} x_{center} \\ y_{center} \end{pmatrix} + \begin{pmatrix} \cos \alpha & \sin \alpha \\ -\sin \alpha & \cos \alpha \end{pmatrix} \begin{pmatrix} -0.5w \\ -0.5h \end{pmatrix} \\ &= \begin{pmatrix} x_{center} - 0.5w \cos \alpha - 0.5h \sin \alpha \\ y_{center} + 0.5w \sin \alpha - 0.5h \cos \alpha \end{pmatrix} \end{aligned}$$

The operators that can set the rotation direction in MMCV are:

- `box_iou_rotated` (Defaults to CW)
- `nms_rotated` (Defaults to CW)
- `RoIAlignRotated` (Defaults to CCW)
- `RiRoIAlignRotated` (Defaults to CCW).

Note: In MMRotate, the rotation direction of the rotated boxes is CW.

1.1.4 Definition of rotated box

Due to the difference in the definition range of `theta`, the following three definitions of the rotated box gradually emerge in rotated object detection:

- $D_{oc'}$: OpenCV Definition, `angle(0, 90°]`, `theta(0, pi / 2]`, The angle between the height of the rectangle and the positive semi-axis of x is a positive acute angle. This definition comes from the `cv2.minAreaRect` function in OpenCV, which returns an angle in the range `(0, 90°]`.
- D_{le135} : Long Edge Definition (135°) `angle[-45°, 135°)`, `theta[-pi / 4, 3 * pi / 4)` and `height > width`.
- D_{le90} : Long Edge Definition (90°) `angle[-90°, 90°)`, `theta[-pi / 2, pi / 2)` and `height > width`.

The conversion relationship between the three definitions is not involved in MMRotate, so we will not introduce it much more. Refer to the below [blog](#) to dive deeper.

Note: MMRotate supports the above three definitions of rotated box simultaneously, which can be flexibly switched through the configuration file.

It should be noted that if the OpenCV version is less than 4.5.1, the angle range of `cv2.minAreaRect` is between `[-90°, 0°)`. [Reference](#) In order to facilitate the distinction, the old version of the OpenCV definition is denoted as D_{oc} .

- $D_{oc'}$: OpenCV definition, `opencv>=4.5.1`, `angle(0, 90°]`, `theta(0, pi / 2]`.
- D_{oc} : Old OpenCV definition, `opencv<4.5.1`, `angle[-90°, 0°)`, `theta[-pi / 2, 0)`.

The conversion relationship between the two OpenCV definitions is as follows:

$$D_{oc'}(h_{oc'}, w_{oc'}, \theta_{oc'}) = \begin{cases} D_{oc}(w_{oc}, h_{oc}, \theta_{oc} + \pi/2), & \text{otherwise} \\ D_{oc}(h_{oc}, w_{oc}, \theta_{oc} + \pi), & \theta_{oc} = -\pi/2 \end{cases}$$

$$D_{oc}(h_{oc}, w_{oc}, \theta_{oc}) = \begin{cases} D_{oc'}(w_{oc'}, h_{oc'}, \theta_{oc'} - \pi/2), & \text{otherwise} \\ D_{oc'}(h_{oc'}, w_{oc'}, \theta_{oc'} - \pi), & \theta_{oc'} = \pi/2 \end{cases}$$

Note: Regardless of the OpenCV version you are using, MMRotate will convert the `theta` of the OpenCV definition to `(0, pi / 2]`.

1.1.5 Evaluation

The code for evaluating mAP involves the calculation of IoU. We can directly calculate the IoU of the rotated boxes or convert the rotated boxes to a polygons and then calculate the polygons IoU (DOTA online evaluation uses the calculation of polygons IoU).

1.2 What is MMRotate

MMRotate is a toolbox that provides a framework for unified implementation and evaluation of rotated object detection, and below is its whole framework:

MMRotate consists of 4 main parts, `datasets`, `models`, `core` and `apis`.

- `datasets` is for data loading and data augmentation. In this part, we support various datasets for rotated object detection algorithms, useful data augmentation transforms in `pipelines` for pre-processing image.
- `models` contains models and loss functions.
- `core` provides evaluation tools for model training and evaluation.
- `apis` provides high-level APIs for models training, testing, and inference.

The module design of MMRotate is as follows:

The following points need to be noted due to different definitions of rotated box:

- Loading annotations
- Data augmentation
- Assigning samples
- Evaluation

1.3 How to Use this Guide

Here is a detailed step-by-step guide to learn more about MMRotate:

1. For installation instructions, please see [install](#).
2. [get_started](#) is for the basic usage of MMRotate.
3. Refer to the below tutorials to dive deeper:
 - [Config](#)
 - [Customize Dataset](#)
 - [Customize Model](#)
 - [Customize Runtime](#)

PREREQUISITES

- Linux & Windows
- Python 3.7+
- PyTorch 1.6+
- CUDA 9.2+
- GCC 5+
- `mmcv` 1.4.5+
- `mmdet` 2.19.0+

Compatible MMCV, MMClassification and MMDetection versions are shown as below. Please install the correct version of them to avoid installation issues.

Note: You need to run `pip uninstall mmcv` first if you have mmcv installed. If mmcv and mmcv-full are both installed, there will be `ModuleNotFoundError`.

INSTALLATION

3.1 Prepare environment

1. Create a conda virtual environment and activate it.

```
conda create -n openmmlab python=3.7 -y
conda activate openmmlab
```

2. Install PyTorch and torchvision following the [official instructions](#), e.g.,

```
conda install pytorch torchvision -c pytorch
```

Note: Make sure that your compilation CUDA version and runtime CUDA version match. You can check the supported CUDA version for precompiled packages on the [PyTorch website](#).

E.g If you have CUDA 10.1 installed under `/usr/local/cuda` and would like to install PyTorch 1.7, you need to install the prebuilt PyTorch with CUDA 10.1.

```
conda install pytorch==1.7.0 torchvision==0.8.0 cudatoolkit=10.1 -c pytorch
```

3.2 Install MMRotate

It is recommended to install MMRotate with [MIM](#), which automatically handle the dependencies of OpenMMLab projects, including mmdcv and other python packages.

```
pip install openmim
mim install mmdrotate
```

Or you can still install MMRotate manually:

1. Install mmdcv-full.

```
pip install mmdcv-full -f https://download.openmmlab.com/mmdcv/dist/{cu_version}/
↳{torch_version}/index.html
```

Please replace `{cu_version}` and `{torch_version}` in the url to your desired one. For example, to install the latest mmdcv-full with CUDA 11.0 and PyTorch 1.7.0, use the following command:

```
pip install mmdcv-full -f https://download.openmmlab.com/mmdcv/dist/cu110/torch1.7.0/
↳index.html
```

See [here](#) for different versions of MMCV compatible to different PyTorch and CUDA versions.

Optionally you can compile mmcv from source if you need to develop both mmcv and mmrotate. Refer to the [guide](#) for details.

2. Install MMDetection.

You can simply install mmdetection with the following command:

```
pip install mmdet
```

3. Install MMRotate.

You can simply install mmrotate with the following command:

```
pip install mmrotate
```

or clone the repository and then install it:

```
git clone https://github.com/open-mmlab/mmrrotate.git
cd mmrotate
pip install -r requirements/build.txt
pip install -v -e . # or "python setup.py develop"
```

Note:

- When specifying `-e` or `develop`, MMRotate is installed on dev mode, any local modifications made to the code will take effect without reinstallation.
- If you would like to use `opencv-python-headless` instead of `opencv-python`, you can install it before installing MMCV.
- Some dependencies are optional. Simply running `pip install -v -e .` will only install the minimum runtime requirements. To use optional dependencies like `albumentations` and `imagecorruptions` either install them manually with `pip install -r requirements/optional.txt` or specify desired extras when calling `pip` (e.g. `pip install -v -e .[optional]`). Valid keys for the extras field are: `all`, `tests`, `build`, and `optional`.

3.3 Another option: Docker Image

We provide a [Dockerfile](#) to build an image. Ensure that you are using [docker version](#) `>=19.03`.

```
# build an image with PyTorch 1.6, CUDA 10.1
docker build -t mmrotate docker/
```

Run it with

```
docker run --gpus all --shm-size=8g -it -v {DATA_DIR}:/mmrotate/data mmrotate
```

3.4 A from-scratch setup script

Assuming that you already have CUDA 10.1 installed, here is a full script for setting up MMDetection with conda.

```
conda create -n openmmlab python=3.7 -y
conda activate openmmlab

conda install pytorch==1.7.0 torchvision==0.8.0 cudatoolkit=10.1 -c pytorch

# install the latest mmcv
pip install mmcv-full -f https://download.openmmlab.com/mmcv/dist/cu101/torch1.7.0/index.html

# install mmdetection
pip install mmdet

# install mmrotate
git clone https://github.com/open-mmlab/mmrotate.git
cd mmrotate
pip install -r requirements/build.txt
pip install -v -e . # or "python setup.py develop"
```


VERIFICATION

To verify whether MMRotate is installed correctly, we can run the demo code and inference a demo image. Please refer to [demo](#) for more details. The demo code is supposed to run successfully upon you finish the installation.

DATASET PREPARATION

Please refer to [data preparation](#) for dataset preparation.

TEST A MODEL

- single GPU
- single node multiple GPU
- multiple node

You can use the following commands to infer a dataset.

```
# single-gpu
python tools/test.py ${CONFIG_FILE} ${CHECKPOINT_FILE} [optional arguments]

# multi-gpu
./tools/dist_test.sh ${CONFIG_FILE} ${CHECKPOINT_FILE} ${GPU_NUM} [optional arguments]

# multi-node in slurm environment
python tools/test.py ${CONFIG_FILE} ${CHECKPOINT_FILE} [optional arguments] --launcher ↵
↵slurm
```

Examples:

Inference RotatedRetinaNet on DOTA-1.0 dataset, which can generate compressed files for online [submission](#). (Please change the data_root firstly.)

```
python ./tools/test.py \
  configs/rotated_retinanet/rotated_retinanet_obb_r50_fpn_1x_dota_le90.py \
  checkpoints/SOME_CHECKPOINT.pth --format-only \
  --eval-options submission_dir=work_dirs/Task1_results
```

or

```
./tools/dist_test.sh \
  configs/rotated_retinanet/rotated_retinanet_obb_r50_fpn_1x_dota_le90.py \
  checkpoints/SOME_CHECKPOINT.pth 1 --format-only \
  --eval-options submission_dir=work_dirs/Task1_results
```

You can change the test set path in the data_root to the val set or trainval set for the offline evaluation.

```
python ./tools/test.py \
  configs/rotated_retinanet/rotated_retinanet_obb_r50_fpn_1x_dota_le90.py \
  checkpoints/SOME_CHECKPOINT.pth --eval mAP
```

or

```
./tools/dist_test.sh \
  configs/rotated_retinanet/rotated_retinanet_obb_r50_fpn_1x_dota_le90.py \
  checkpoints/SOME_CHECKPOINT.pth 1 --eval mAP
```

You can also visualize the results.

```
python ./tools/test.py \
  configs/rotated_retinanet/rotated_retinanet_obb_r50_fpn_1x_dota_le90.py \
  checkpoints/SOME_CHECKPOINT.pth \
  --show-dir work_dirs/vis
```

TRAIN A MODEL

7.1 Train with a single GPU

```
python tools/train.py ${CONFIG_FILE} [optional arguments]
```

If you want to specify the working directory in the command, you can add an argument `--work_dir ${YOUR_WORK_DIR}`.

7.2 Train with multiple GPUs

```
./tools/dist_train.sh ${CONFIG_FILE} ${GPU_NUM} [optional arguments]
```

Optional arguments are:

- `--no-validate` (**not suggested**): By default, the codebase will perform evaluation during the training. To disable this behavior, use `--no-validate`.
- `--work-dir ${WORK_DIR}`: Override the working directory specified in the config file.
- `--resume-from ${CHECKPOINT_FILE}`: Resume from a previous checkpoint file.

Difference between `resume-from` and `load-from`: `resume-from` loads both the model weights and optimizer status, and the epoch is also inherited from the specified checkpoint. It is usually used for resuming the training process that is interrupted accidentally. `load-from` only loads the model weights and the training epoch starts from 0. It is usually used for finetuning.

7.3 Train with multiple machines

If you run MMRotate on a cluster managed with `slurm`, you can use the script `slurm_train.sh`. (This script also supports single machine training.)

```
[GPUS=${GPUS}] ./tools/slurm_train.sh ${PARTITION} ${JOB_NAME} ${CONFIG_FILE} ${WORK_DIR}
```

If you have just multiple machines connected with ethernet, you can refer to PyTorch [launch utility](#). Usually it is slow if you do not have high speed networking like InfiniBand.

7.4 Launch multiple jobs on a single machine

If you launch multiple jobs on a single machine, e.g., 2 jobs of 4-GPU training on a machine with 8 GPUs, you need to specify different ports (29500 by default) for each job to avoid communication conflict.

If you use `dist_train.sh` to launch training jobs, you can set the port in commands.

```
CUDA_VISIBLE_DEVICES=0,1,2,3 PORT=29500 ./tools/dist_train.sh ${CONFIG_FILE} 4
CUDA_VISIBLE_DEVICES=4,5,6,7 PORT=29501 ./tools/dist_train.sh ${CONFIG_FILE} 4
```

If you use launch training jobs with Slurm, you need to modify the config files (usually the 6th line from the bottom in config files) to set different communication ports.

In `config1.py`,

```
dist_params = dict(backend='nccl', port=29500)
```

In `config2.py`,

```
dist_params = dict(backend='nccl', port=29501)
```

Then you can launch two jobs with `config1.py` and `config2.py`.

```
CUDA_VISIBLE_DEVICES=0,1,2,3 GPUS=4 ./tools/slurm_train.sh ${PARTITION} ${JOB_NAME} \
↪ config1.py ${WORK_DIR}
CUDA_VISIBLE_DEVICES=4,5,6,7 GPUS=4 ./tools/slurm_train.sh ${PARTITION} ${JOB_NAME} \
↪ config2.py ${WORK_DIR}
```

BENCHMARK AND MODEL ZOO

- Rotated RetinaNet-OBb/HBB (ICCV'2017)
- Rotated FasterRCNN-OBb (TPAMI'2017)
- Rotated RepPoints-OBb (ICCV'2019)
- RoI Transformer (CVPR'2019)
- Gliding Vertex (TPAMI'2020)
- R3Det (AAAI'2021)
- S2A-Net (TGRS'2021)
- ReDet (CVPR'2021)
- Beyond Bounding-Box (CVPR'2021)
- Oriented R-CNN (ICCV'2021)
- GWD (ICML'2021)
- KLD (NeurIPS'2021)
- SASM (AAAI'2022)
- KFIOU (arXiv)
- G-Rep (stay tuned)

8.1 Results on DOTA v1.0

- MS means multiple scale image split.
- RR means random rotation.

The above models are trained with 1 * 1080Ti and inferred with 1 * 2080Ti.

TUTORIAL 1: LEARN ABOUT CONFIGS

We incorporate modular and inheritance design into our config system, which is convenient to conduct various experiments. If you wish to inspect the config file, you may run `python tools/misc/print_config.py /PATH/TO/CONFIG` to see the complete config. The `mmrotate` is built upon the `mmdet`, thus it is highly recommended to learn the basics of `mmdet`.

9.1 Modify a config through script arguments

When submitting jobs using “tools/train.py” or “tools/test.py”, you may specify `--cfg-options` to in-place modify the config.

- Update config keys of dict chains.

The config options can be specified following the order of the dict keys in the original config. For example, `--cfg-options model.backbone.norm_eval=False` changes all BN modules in model backbones to train mode.

- Update keys inside a list of configs.

Some config dicts are composed as a list in your config. For example, the training pipeline `data.train.pipeline` is normally a list e.g. `[dict(type='LoadImageFromFile'), ...]`. If you want to change 'LoadImageFromFile' to 'LoadImageFromWebcam' in the pipeline, you may specify `--cfg-options data.train.pipeline.0.type=LoadImageFromWebcam`.

- Update values of list/tuples.

If the value to be updated is a list or a tuple. For example, the config file normally sets `workflow=[('train', 1)]`. If you want to change this key, you may specify `--cfg-options workflow="[(train,1),(val,1)]"`. Note that the quotation mark “” is necessary to support list/tuple data types, and that **NO** white space is allowed inside the quotation marks in the specified value.

9.2 Config file naming convention

We follow the below style to name config files. Contributors are advised to follow the same style.

```
{model}_{model setting}_{backbone}_{neck}_{norm setting}_{misc}_{gpu x batch_per_gpu}_
↪{dataset}_{data setting}_{angle version}
```

{xxx} is required field and [yyy] is optional.

- {model}: model type like `rotated_faster_rcnn`, `rotated_retinanet`, etc.
- [model setting]: specific setting for some model, like `hbb` for `rotated_retinanet`, etc.

- {backbone}: backbone type like r50 (ResNet-50), swin_tiny (SWIN-tiny).
- {neck}: neck type like fpn, refpn.
- [norm_setting]: bn (Batch Normalization) is used unless specified, other norm layer types could be gn (Group Normalization), syncbn (Synchronized Batch Normalization). gn-head/gn-neck indicates GN is applied in head/neck only, while gn-all means GN is applied in the entire model, e.g. backbone, neck, head.
- [misc]: miscellaneous setting/plugins of the model, e.g. dconv, gcb, attention, albu, mstrain.
- [gpu x batch_per_gpu]: GPUs and samples per GPU, 1xb2 is used by default.
- {dataset}: dataset like dota.
- {angle version}: like oc, le135, or le90.

9.3 An example of RotatedRetinaNet

To help the users have a basic idea of a complete config and the modules in a modern detection system, we make brief comments on the config of RotatedRetinaNet using ResNet50 and FPN as the following. For more detailed usage and the corresponding alternative for each module, please refer to the API documentation.

```
angle_version = 'oc' # The angle version
model = dict(
    type='RotatedRetinaNet', # The name of detector
    backbone=dict( # The config of backbone
        type='ResNet', # The type of the backbone
        depth=50, # The depth of backbone
        num_stages=4, # Number of stages of the backbone.
        out_indices=(0, 1, 2, 3), # The index of output feature maps produced in each
        ↪ stages
        frozen_stages=1, # The weights in the first 1 stage are frozen
        zero_init_residual=False, # Whether to use zero init for last norm layer in
        ↪ resblocks to let them behave as identity.
        norm_cfg=dict( # The config of normalization layers.
            type='BN', # Type of norm layer, usually it is BN or GN
            requires_grad=True), # Whether to train the gamma and beta in BN
        norm_eval=True, # Whether to freeze the statistics in BN
        style='pytorch', # The style of backbone, 'pytorch' means that stride 2 layers
        ↪ are in 3x3 conv, 'caffe' means stride 2 layers are in 1x1 convs.
        init_cfg=dict(type='Pretrained', checkpoint='torchvision://resnet50')), # The
        ↪ ImageNet pretrained backbone to be loaded
    neck=dict(
        type='FPN', # The neck of detector is FPN. We also support 'ReFPN'
        in_channels=[256, 512, 1024, 2048], # The input channels, this is consistent
        ↪ with the output channels of backbone
        out_channels=256, # The output channels of each level of the pyramid feature map
        start_level=1, # Index of the start input backbone level used to build the
        ↪ feature pyramid
        add_extra_convs='on_input', # It specifies the source feature map of the extra
        ↪ convs
        num_outs=5), # The number of output scales
    bbox_head=dict(
        type='RotatedRetinaHead', # The type of bbox head is 'RRetinaHead'
        num_classes=15, # Number of classes for classification
```

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```

in_channels=256, # Input channels for bbox head
stacked_convs=4, # Number of stacking convs of the head
feat_channels=256, # Number of hidden channels
assign_by_circumhbbbox='oc', # The angle version of obb2hbb
anchor_generator=dict( # The config of anchor generator
    type='RotatedAnchorGenerator', # The type of anchor generator
    octave_base_scale=4, # The base scale of octave.
    scales_per_octave=3, # Number of scales for each octave.
    ratios=[1.0, 0.5, 2.0], # The ratio between height and width.
    strides=[8, 16, 32, 64, 128]), # The strides of the anchor generator. This
    ↳ is consistent with the FPN feature strides.
    bbox_coder=dict( # Config of box coder to encode and decode the boxes during
    ↳ training and testing
        type='DeltaXYWHAOBBBoxCoder', # Type of box coder.
        angle_range='oc', # The angle version of box coder.
        norm_factor=None, # The norm factor of box coder.
        edge_swap=False, # The edge swap flag of box coder.
        proj_xy=False, # The project flag of box coder.
        target_means=(0.0, 0.0, 0.0, 0.0, 0.0), # The target means used to encode
    ↳ and decode boxes
        target_stds=(1.0, 1.0, 1.0, 1.0, 1.0)), # The standard variance used to
    ↳ encode and decode boxes
    loss_cls=dict( # Config of loss function for the classification branch
        type='FocalLoss', # Type of loss for classification branch
        use_sigmoid=True, # Whether the prediction is used for sigmoid or softmax
        gamma=2.0, # The gamma for calculating the modulating factor
        alpha=0.25, # A balanced form for Focal Loss
        loss_weight=1.0), # Loss weight of the classification branch
    loss_bbox=dict( # Config of loss function for the regression branch
        type='L1Loss', # Type of loss
        loss_weight=1.0)), # Loss weight of the regression branch
train_cfg=dict( # Config of training hyperparameters
    assigner=dict( # Config of assigner
        type='MaxIoUAssigner', # Type of assigner
        pos_iou_thr=0.5, # IoU >= threshold 0.5 will be taken as positive samples
        neg_iou_thr=0.4, # IoU < threshold 0.4 will be taken as negative samples
        min_pos_iou=0, # The minimal IoU threshold to take boxes as positive samples
        ignore_iof_thr=-1, # IoF threshold for ignoring bboxes
        iou_calculator=dict(type='RBboxOverlaps2D')), # Type of Calculator for IoU
        allowed_border=-1, # The border allowed after padding for valid anchors.
        pos_weight=-1, # The weight of positive samples during training.
        debug=False), # Whether to set the debug mode
test_cfg=dict( # Config of testing hyperparameters
    nms_pre=2000, # The number of boxes before NMS
    min_bbox_size=0, # The allowed minimal box size
    score_thr=0.05, # Threshold to filter out boxes
    nms=dict(iou_thr=0.1), # NMS threshold
    max_per_img=2000)) # The number of boxes to be kept after NMS.
dataset_type = 'DOTADataset' # Dataset type, this will be used to define the dataset
data_root = '../datasets/split_1024_dota1_0/' # Root path of data
img_norm_cfg = dict( # Image normalization config to normalize the input images
    mean=[123.675, 116.28, 103.53], # Mean values used to pre-training the pre-trained
    ↳ backbone models

```

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```

std=[58.395, 57.12, 57.375], # Standard variance used to pre-training the pre-
↳trained backbone models
to_rgb=True) # The channel orders of image used to pre-training the pre-trained
↳backbone models
train_pipeline = [ # Training pipeline
    dict(type='LoadImageFromFile'), # First pipeline to load images from file path
    dict(type='LoadAnnotations', # Second pipeline to load annotations for current image
        with_bbox=True), # Whether to use bounding box, True for detection
    dict(type='RResize', # Augmentation pipeline that resize the images and their
↳annotations
        img_scale=(1024, 1024)), # The largest scale of image
    dict(type='RRandomFlip', # Augmentation pipeline that flip the images and their
↳annotations
        flip_ratio=0.5, # The ratio or probability to flip
        version='oc'), # The angle version
    dict(
        type='Normalize', # Augmentation pipeline that normalize the input images
        mean=[123.675, 116.28, 103.53], # These keys are the same of img_norm_cfg since
↳the
        std=[58.395, 57.12, 57.375], # keys of img_norm_cfg are used here as arguments
        to_rgb=True),
    dict(type='Pad', # Padding config
        size_divisor=32), # The number the padded images should be divisible
    dict(type='DefaultFormatBundle'), # Default format bundle to gather data in the
↳pipeline
    dict(type='Collect', # Pipeline that decides which keys in the data should be
↳passed to the detector
        keys=['img', 'gt_bboxes', 'gt_labels']))
]
test_pipeline = [
    dict(type='LoadImageFromFile'), # First pipeline to load images from file path
    dict(
        type='MultiScaleFlipAug', # An encapsulation that encapsulates the testing
↳augmentations
        img_scale=(1024, 1024), # Decides the largest scale for testing, used for the
↳Resize pipeline
        flip=False, # Whether to flip images during testing
        transforms=[
            dict(type='RResize'), # Use resize augmentation
            dict(
                type='Normalize', # Normalization config, the values are from img_norm_
↳cfg
                mean=[123.675, 116.28, 103.53],
                std=[58.395, 57.12, 57.375],
                to_rgb=True),
            dict(type='Pad', # Padding config to pad images divisible by 32.
                size_divisor=32),
            dict(type='DefaultFormatBundle'), # Default format bundle to gather data in
↳the pipeline
            dict(type='Collect', # Collect pipeline that collect necessary keys for
↳testing.
                keys=['img']))

```

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```

    ])
]
data = dict(
    samples_per_gpu=2, # Batch size of a single GPU
    workers_per_gpu=2, # Worker to pre-fetch data for each single GPU
    train=dict( # Train dataset config
        type='DOTADataset', # Type of dataset
        ann_file=
            '../datasets/split_1024_dota1_0/trainval/annfiles/', # Path of annotation file
        img_prefix=
            '../datasets/split_1024_dota1_0/trainval/images/', # Prefix of image path
        pipeline=[ # pipeline, this is passed by the train_pipeline created before.
            dict(type='LoadImageFromFile'),
            dict(type='LoadAnnotations', with_bbox=True),
            dict(type='RResize', img_scale=(1024, 1024)),
            dict(type='RRandomFlip', flip_ratio=0.5, version='oc'),
            dict(
                type='Normalize',
                mean=[123.675, 116.28, 103.53],
                std=[58.395, 57.12, 57.375],
                to_rgb=True),
            dict(type='Pad', size_divisor=32),
            dict(type='DefaultFormatBundle'),
            dict(type='Collect', keys=['img', 'gt_bboxes', 'gt_labels'])
        ],
        version='oc'),
    val=dict( # Validation dataset config
        type='DOTADataset',
        ann_file=
            '../datasets/split_1024_dota1_0/trainval/annfiles/',
        img_prefix=
            '../datasets/split_1024_dota1_0/trainval/images/',
        pipeline=[
            dict(type='LoadImageFromFile'),
            dict(
                type='MultiScaleFlipAug',
                img_scale=(1024, 1024),
                flip=False,
                transforms=[
                    dict(type='RResize'),
                    dict(
                        type='Normalize',
                        mean=[123.675, 116.28, 103.53],
                        std=[58.395, 57.12, 57.375],
                        to_rgb=True),
                    dict(type='Pad', size_divisor=32),
                    dict(type='DefaultFormatBundle'),
                    dict(type='Collect', keys=['img'])
                ]
            )
        ],
        version='oc'),
    test=dict( # Test dataset config, modify the ann_file for test-dev/test submission

```

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```

type='DOTADataset',
ann_file=
'../datasets/split_1024_dota1_0/test/images/',
img_prefix=
'../datasets/split_1024_dota1_0/test/images/',
pipeline=[ # Pipeline is passed by test_pipeline created before
    dict(type='LoadImageFromFile'),
    dict(
        type='MultiScaleFlipAug',
        img_scale=(1024, 1024),
        flip=False,
        transforms=[
            dict(type='RResize'),
            dict(
                type='Normalize',
                mean=[123.675, 116.28, 103.53],
                std=[58.395, 57.12, 57.375],
                to_rgb=True),
            dict(type='Pad', size_divisor=32),
            dict(type='DefaultFormatBundle'),
            dict(type='Collect', keys=['img'])
        ]
    ),
],
version='oc'))
evaluation = dict( # The config to build the evaluation hook
    interval=12, # Evaluation interval
    metric='mAP') # Metrics used during evaluation
optimizer = dict( # Config used to build optimizer
    type='SGD', # Type of optimizers
    lr=0.0025, # Learning rate of optimizers
    momentum=0.9, # Momentum
    weight_decay=0.0001) # Weight decay of SGD
optimizer_config = dict( # Config used to build the optimizer hook
    grad_clip=dict(
        max_norm=35,
        norm_type=2))
lr_config = dict( # Learning rate scheduler config used to register LrUpdater hook
    policy='step', # The policy of scheduler
    warmup='linear', # The warmup policy, also support `exp` and `constant`.
    warmup_iters=500, # The number of iterations for warmup
    warmup_ratio=0.3333333333333333, # The ratio of the starting learning rate used for
    ↪ warmup
    step=[8, 11]) # Steps to decay the learning rate
runner = dict(
    type='EpochBasedRunner', # Type of runner to use (i.e. IterBasedRunner or
    ↪ EpochBasedRunner)
    max_epochs=12) # Runner that runs the workflow in total max_epochs. For
    ↪ IterBasedRunner use `max_iters`
checkpoint_config = dict( # Config to set the checkpoint hook
    interval=12) # The save interval is 12
log_config = dict( # config to register logger hook
    interval=50, # Interval to print the log

```

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```

hooks=[
    # dict(type='TensorboardLoggerHook') # The Tensorboard logger is also supported
    dict(type='TextLoggerHook')
]) # The logger used to record the training process.
dist_params = dict(backend='nccl') # Parameters to setup distributed training, the port_
↳ can also be set.
log_level = 'INFO' # The level of logging.
load_from = None # load models as a pre-trained model from a given path. This will not_
↳ resume training.
resume_from = None # Resume checkpoints from a given path, the training will be resumed_
↳ from the epoch when the checkpoint's is saved.
workflow = [('train', 1)] # Workflow for runner. [('train', 1)] means there is only one_
↳ workflow and the workflow named 'train' is executed once. The workflow trains the model_
↳ by 12 epochs according to the total_epochs.
work_dir = './work_dirs/rotated_retinanet_hbb_r50_fpn_1x_dota_oc' # Directory to save_
↳ the model checkpoints and logs for the current experiments.

```

9.4 FAQ

9.4.1 Use intermediate variables in configs

Some intermediate variables are used in the configs files, like `train_pipeline/test_pipeline` in datasets. It's worth noting that when modifying intermediate variables in the children configs, the user needs to pass the intermediate variables into corresponding fields again. For example, we would like to use an offline multi-scale strategy to train an RoI-Trans. `train_pipeline` are intermediate variables we would like to modify.

```

_base_ = ['./roi_trans_r50_fpn_1x_dota_le90.py']

data_root = '../datasets/split_ms_dota1_0/'
angle_version = 'le90'
img_norm_cfg = dict(
    mean=[123.675, 116.28, 103.53], std=[58.395, 57.12, 57.375], to_rgb=True)
train_pipeline = [
    dict(type='LoadImageFromFile'),
    dict(type='LoadAnnotations', with_bbox=True),
    dict(type='RResize', img_scale=(1024, 1024)),
    dict(
        type='RRandomFlip',
        flip_ratio=[0.25, 0.25, 0.25],
        direction=['horizontal', 'vertical', 'diagonal'],
        version=angle_version),
    dict(
        type='PolyRandomRotate',
        rotate_ratio=0.5,
        angles_range=180,
        auto_bound=False,
        version=angle_version),
    dict(type='Normalize', **img_norm_cfg),
    dict(type='Pad', size_divisor=32),
    dict(type='DefaultFormatBundle'),

```

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```
dict(type='Collect', keys=['img', 'gt_bboxes', 'gt_labels'])
]
data = dict(
    train=dict(
        pipeline=train_pipeline,
        ann_file=data_root + 'trainval/annfiles/',
        img_prefix=data_root + 'trainval/images/'),
    val=dict(
        ann_file=data_root + 'trainval/annfiles/',
        img_prefix=data_root + 'trainval/images/'),
    test=dict(
        ann_file=data_root + 'test/images/',
        img_prefix=data_root + 'test/images/'))
```

We first define the new `train_pipeline/test_pipeline` and pass them into `data`.

Similarly, if we would like to switch from SyncBN to BN or MMSyncBN, we need to substitute every `norm_cfg` in the config.

```
_base_ = './roi_trans_r50_fpn_1x_dota_le90.py'
norm_cfg = dict(type='BN', requires_grad=True)
model = dict(
    backbone=dict(norm_cfg=norm_cfg),
    neck=dict(norm_cfg=norm_cfg),
    ...)
```


TUTORIAL 2: CUSTOMIZE DATASETS

10.1 Support new data format

To support a new data format, you can convert them to existing formats (DOTA format). You could choose to convert them offline (before training by a script) or online (implement a new dataset and do the conversion at training). In MMRotate, we recommend to convert the data into DOTA formats and do the conversion offline, thus you only need to modify the config's data annotation paths and classes after the conversion of your data.

10.1.1 Reorganize new data formats to existing format

The simplest way is to convert your dataset to existing dataset formats (DOTA).

The annotation txt files in DOTA format:

```
184 2875 193 2923 146 2932 137 2885 plane 0
66 2095 75 2142 21 2154 11 2107 plane 0
...
```

Each line represents an object and records it as a 10-dimensional array A .

- $A[0:8]$: Polygons with format (x1, y1, x2, y2, x3, y3, x4, y4).
- $A[8]$: Category.
- $A[9]$: Difficulty.

After the data pre-processing, there are two steps for users to train the customized new dataset with existing format (e.g. DOTA format):

1. Modify the config file for using the customized dataset.
2. Check the annotations of the customized dataset.

Here we give an example to show the above two steps, which uses a customized dataset of 5 classes with COCO format to train an existing Cascade Mask R-CNN R50-FPN detector.

1. Modify the config file for using the customized dataset

There are two aspects involved in the modification of config file:

1. The data field. Specifically, you need to explicitly add the classes fields in `data.train`, `data.val` and `data.test`.
2. The `num_classes` field in the model part. Explicitly over-write all the `num_classes` from default value (e.g. 80 in COCO) to your classes number.

In `configs/my_custom_config.py`:

```
# the new config inherits the base configs to highlight the necessary modification
_base_ = './rotated_retinanet_hbb_r50_fpn_1x_dota_oc'

# 1. dataset settings
dataset_type = 'DOTADataset'
classes = ('a', 'b', 'c', 'd', 'e')
data = dict(
    samples_per_gpu=2,
    workers_per_gpu=2,
    train=dict(
        type=dataset_type,
        # explicitly add your class names to the field `classes`
        classes=classes,
        ann_file='path/to/your/train/annotation_data',
        img_prefix='path/to/your/train/image_data'),
    val=dict(
        type=dataset_type,
        # explicitly add your class names to the field `classes`
        classes=classes,
        ann_file='path/to/your/val/annotation_data',
        img_prefix='path/to/your/val/image_data'),
    test=dict(
        type=dataset_type,
        # explicitly add your class names to the field `classes`
        classes=classes,
        ann_file='path/to/your/test/annotation_data',
        img_prefix='path/to/your/test/image_data'))

# 2. model settings
model = dict(
    bbox_head=dict(
        type='RotatedRetinaHead',
        # explicitly over-write all the `num_classes` field from default 15 to 5.
        num_classes=15))
```

2. Check the annotations of the customized dataset

Assuming your customized dataset is DOTA format, make sure you have the correct annotations in the customized dataset:

- The `classes` fields in your config file should have exactly the same elements and the same order with the `A[8]` in txt annotations. MMRotate automatically maps the uncontinuous `id` in `categories` to the continuous label indices, so the string order of `name` in `categories` field affects the order of label indices. Meanwhile, the string order of `classes` in config affects the label text during visualization of predicted bounding boxes.

10.2 Customize datasets by dataset wrappers

MMRotate also supports many dataset wrappers to mix the dataset or modify the dataset distribution for training. Currently it supports to three dataset wrappers as below:

- `RepeatDataset`: simply repeat the whole dataset.
- `ClassBalancedDataset`: repeat dataset in a class balanced manner.
- `ConcatDataset`: concat datasets.

10.2.1 Repeat dataset

We use `RepeatDataset` as wrapper to repeat the dataset. For example, suppose the original dataset is `Dataset_A`, to repeat it, the config looks like the following

```
dataset_A_train = dict(
    type='RepeatDataset',
    times=N,
    dataset=dict( # This is the original config of Dataset_A
        type='Dataset_A',
        ...
        pipeline=train_pipeline
    )
)
```

10.2.2 Class balanced dataset

We use `ClassBalancedDataset` as wrapper to repeat the dataset based on category frequency. The dataset to repeat needs to instantiate function `self.get_cat_ids(idx)` to support `ClassBalancedDataset`. For example, to repeat `Dataset_A` with `oversample_thr=1e-3`, the config looks like the following

```
dataset_A_train = dict(
    type='ClassBalancedDataset',
    oversample_thr=1e-3,
    dataset=dict( # This is the original config of Dataset_A
        type='Dataset_A',
        ...
        pipeline=train_pipeline
    )
)
```

10.2.3 Concatenate dataset

There are three ways to concatenate the dataset.

1. If the datasets you want to concatenate are in the same type with different annotation files, you can concatenate the dataset configs like the following.

```
dataset_A_train = dict(  
    type='Dataset_A',  
    ann_file = ['anno_file_1', 'anno_file_2'],  
    pipeline=train_pipeline  
)
```

If the concatenated dataset is used for test or evaluation, this manner supports to evaluate each dataset separately. To test the concatenated datasets as a whole, you can set `separate_eval=False` as below.

```
dataset_A_train = dict(  
    type='Dataset_A',  
    ann_file = ['anno_file_1', 'anno_file_2'],  
    separate_eval=False,  
    pipeline=train_pipeline  
)
```

2. In case the dataset you want to concatenate is different, you can concatenate the dataset configs like the following.

```
dataset_A_train = dict()  
dataset_B_train = dict()  
  
data = dict(  
    imgs_per_gpu=2,  
    workers_per_gpu=2,  
    train = [  
        dataset_A_train,  
        dataset_B_train  
    ],  
    val = dataset_A_val,  
    test = dataset_A_test  
)
```

If the concatenated dataset is used for test or evaluation, this manner also supports to evaluate each dataset separately.

3. We also support to define `ConcatDataset` explicitly as the following.

```
dataset_A_val = dict()  
dataset_B_val = dict()  
  
data = dict(  
    imgs_per_gpu=2,  
    workers_per_gpu=2,  
    train=dataset_A_train,  
    val=dict(  
        type='ConcatDataset',  
        datasets=[dataset_A_val, dataset_B_val],  
        separate_eval=False))
```

This manner allows users to evaluate all the datasets as a single one by setting `separate_eval=False`.

Note:

1. The option `separate_eval=False` assumes the datasets use `self.data_infos` during evaluation. Therefore, COCO datasets do not support this behavior since COCO datasets do not fully rely on `self.data_infos` for evaluation. Combining different types of datasets and evaluating them as a whole is not tested thus is not suggested.
2. Evaluating `ClassBalancedDataset` and `RepeatDataset` is not supported thus evaluating concatenated datasets of these types is also not supported.

A more complex example that repeats `Dataset_A` and `Dataset_B` by `N` and `M` times, respectively, and then concatenates the repeated datasets is as the following.

```
dataset_A_train = dict(
    type='RepeatDataset',
    times=N,
    dataset=dict(
        type='Dataset_A',
        ...
        pipeline=train_pipeline
    )
)
dataset_A_val = dict(
    ...
    pipeline=test_pipeline
)
dataset_A_test = dict(
    ...
    pipeline=test_pipeline
)
dataset_B_train = dict(
    type='RepeatDataset',
    times=M,
    dataset=dict(
        type='Dataset_B',
        ...
        pipeline=train_pipeline
    )
)
data = dict(
    imgs_per_gpu=2,
    workers_per_gpu=2,
    train = [
        dataset_A_train,
        dataset_B_train
    ],
    val = dataset_A_val,
    test = dataset_A_test
)
```


TUTORIAL 3: CUSTOMIZE MODELS

We basically categorize model components into 5 types.

- backbone: usually an FCN network to extract feature maps, e.g., ResNet, Swin.
- neck: the component between backbones and heads, e.g., FPN, ReFPN.
- head: the component for specific tasks, e.g., bbox prediction.
- roi extractor: the part for extracting RoI features from feature maps, e.g., RoI Align Rotated.
- loss: the component in head for calculating losses, e.g., FocalLoss, GWDLoss, and KFIOULoss.

11.1 Develop new components

11.1.1 Add a new backbone

Here we show how to develop new components with an example of MobileNet.

1. Define a new backbone (e.g. MobileNet)

Create a new file `mmrotate/models/backbones/mobilenet.py`.

```
import torch.nn as nn

from mmrotate.models.builder import ROTATED_BACKBONES

@ROTATED_BACKBONES.register_module()
class MobileNet(nn.Module):

    def __init__(self, arg1, arg2):
        pass

    def forward(self, x): # should return a tuple
        pass
```

2. Import the module

You can either add the following line to `mmrotate/models/backbones/__init__.py`

```
from .mobilenet import MobileNet
```

or alternatively add

```
custom_imports = dict(  
    imports=['mmrotate.models.backbones.mobilenet'],  
    allow_failed_imports=False)
```

to the config file to avoid modifying the original code.

3. Use the backbone in your config file

```
model = dict(  
    ...  
    backbone=dict(  
        type='MobileNet',  
        arg1=xxx,  
        arg2=xxx),  
    ...
```

11.1.2 Add new necks

1. Define a neck (e.g. PAFPN)

Create a new file `mmrotate/models/necks/pafpn.py`.

```
from mmrotate.models.builder import ROTATED_NECKS  
  
@ROTATED_NECKS.register_module()  
class PAFPN(nn.Module):  
  
    def __init__(self,  
        in_channels,  
        out_channels,  
        num_outs,  
        start_level=0,  
        end_level=-1,  
        add_extra_convs=False):  
        pass  
  
    def forward(self, inputs):  
        # implementation is ignored  
        pass
```


2. Import the module

You can either add the following line to `mmrotate/models/necks/__init__.py`,

```
from .pafpn import PAFPN
```

or alternatively add

```
custom_imports = dict(
    imports=['mmrotate.models.necks.pafpn.py'],
    allow_failed_imports=False)
```

to the config file and avoid modifying the original code.

3. Modify the config file

```
neck=dict(
    type='PAFPN',
    in_channels=[256, 512, 1024, 2048],
    out_channels=256,
    num_outs=5)
```

11.1.3 Add new heads

Here we show how to develop a new head with the example of [Double Head R-CNN](#) as the following.

First, add a new bbox head in `mmrotate/models/roi_heads/bbox_heads/double_bbox_head.py`. Double Head R-CNN implements a new bbox head for object detection. To implement a bbox head, basically we need to implement three functions of the new module as the following.

```
from mmrotate.models.builder import ROTATED_HEADS
from mmrotate.models.roi_heads.bbox_heads.bbox_head import BBoxHead

@ROTATED_HEADS.register_module()
class DoubleConvFCBBoxHead(BBoxHead):
    """Bbox head used in Double-Head R-CNN

    /-> shared convs -> /-> cls
    roi features        \-> reg
                        /-> cls
    \-> shared fc      -> \-> reg

    """ # noqa: W605

    def __init__(self,
                 num_convs=0,
                 num_fcs=0,
                 conv_out_channels=1024,
                 fc_out_channels=1024,
                 conv_cfg=None,
```

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```

        norm_cfg=dict(type='BN'),
        **kwargs):
    kwargs.setdefault('with_avg_pool', True)
    super(DoubleConvFCBBoxHead, self).__init__(**kwargs)

    def forward(self, x_cls, x_reg):

```

Second, implement a new RoI Head if it is necessary. We plan to inherit the new DoubleHeadRoIHead from StandardRoIHead. We can find that a StandardRoIHead already implements the following functions.

```

import torch

from mmdet.core import bbox2result, bbox2roi, build_assigner, build_sampler
from mmrotate.models.builder import ROTATED_HEADS, build_head, build_roi_extractor
from mmrotate.models.roi_heads.base_roi_head import BaseRoIHead
from mmrotate.models.roi_heads.test_mixins import BBoxTestMixin, MaskTestMixin

@ROTATED_HEADS.register_module()
class StandardRoIHead(BaseRoIHead, BBoxTestMixin, MaskTestMixin):
    """Simplest base roi head including one bbox head and one mask head.
    """

    def init_assigner_sampler(self):

    def init_bbox_head(self, bbox_roi_extractor, bbox_head):

    def forward_dummy(self, x, proposals):

    def forward_train(self,
                      x,
                      img_metas,
                      proposal_list,
                      gt_bboxes,
                      gt_labels,
                      gt_bboxes_ignore=None,
                      gt_masks=None):

    def _bbox_forward(self, x, rois):

    def _bbox_forward_train(self, x, sampling_results, gt_bboxes, gt_labels,
                             img_metas):

    def simple_test(self,
                    x,
                    proposal_list,
                    img_metas,
                    proposals=None,
                    rescale=False):

```

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```
"""Test without augmentation."""
```

Double Head's modification is mainly in the `bbox_forward` logic, and it inherits other logics from the `StandardRoIHead`. In the `mmrotate/models/roi_heads/double_roi_head.py`, we implement the new RoI Head as the following:

```
from mmrotate.models.builder import ROTATED_HEADS
from mmrotate.models.roi_heads.standard_roi_head import StandardRoIHead

@ROTATED_HEADS.register_module()
class DoubleHeadRoIHead(StandardRoIHead):
    """RoI head for Double Head RCNN

    https://arxiv.org/abs/1904.06493
    """

    def __init__(self, reg_roi_scale_factor, **kwargs):
        super(DoubleHeadRoIHead, self).__init__(**kwargs)
        self.reg_roi_scale_factor = reg_roi_scale_factor

    def _bbox_forward(self, x, rois):
        bbox_cls_feats = self.bbox_roi_extractor(
            x[:self.bbox_roi_extractor.num_inputs], rois)
        bbox_reg_feats = self.bbox_roi_extractor(
            x[:self.bbox_roi_extractor.num_inputs],
            rois,
            roi_scale_factor=self.reg_roi_scale_factor)
        if self.with_shared_head:
            bbox_cls_feats = self.shared_head(bbox_cls_feats)
            bbox_reg_feats = self.shared_head(bbox_reg_feats)
        cls_score, bbox_pred = self.bbox_head(bbox_cls_feats, bbox_reg_feats)

        bbox_results = dict(
            cls_score=cls_score,
            bbox_pred=bbox_pred,
            bbox_feats=bbox_cls_feats)
        return bbox_results
```

Last, the users need to add the module in `mmrotate/models/bbox_heads/__init__.py` and `mmrotate/models/roi_heads/__init__.py` thus the corresponding registry could find and load them.

Alternatively, the users can add

```
custom_imports=dict(
    imports=['mmrotate.models.roi_heads.double_roi_head', 'mmrotate.models.bbox_heads.
    ↪double_bbox_head'])
```

to the config file and achieve the same goal.

11.1.4 Add new loss

Assume you want to add a new loss as `MyLoss`, for bounding box regression. To add a new loss function, the users need implement it in `mmrotate/models/losses/my_loss.py`. The decorator `weighted_loss` enable the loss to be weighted for each element.

```
import torch
import torch.nn as nn

from mmrotate.models.builder import ROTATED_LOSSES
from mmdet.models.losses.utils import weighted_loss

@weighted_loss
def my_loss(pred, target):
    assert pred.size() == target.size() and target.numel() > 0
    loss = torch.abs(pred - target)
    return loss

@ROTATED_LOSSES.register_module()
class MyLoss(nn.Module):

    def __init__(self, reduction='mean', loss_weight=1.0):
        super(MyLoss, self).__init__()
        self.reduction = reduction
        self.loss_weight = loss_weight

    def forward(self,
                pred,
                target,
                weight=None,
                avg_factor=None,
                reduction_override=None):
        assert reduction_override in (None, 'none', 'mean', 'sum')
        reduction = (
            reduction_override if reduction_override else self.reduction)
        loss_bbox = self.loss_weight * my_loss(
            pred, target, weight, reduction=reduction, avg_factor=avg_factor)
        return loss_bbox
```

Then the users need to add it in the `mmrotate/models/losses/__init__.py`.

```
from .my_loss import MyLoss, my_loss
```

Alternatively, you can add

```
custom_imports=dict(
    imports=['mmrotate.models.losses.my_loss'])
```

to the config file and achieve the same goal.

To use it, modify the `loss_xxx` field. Since `MyLoss` is for regression, you need to modify the `loss_bbox` field in the head.

```
loss_bbox=dict(type='MyLoss', loss_weight=1.0))
```


TUTORIAL 4: CUSTOMIZE RUNTIME SETTINGS

12.1 Customize optimization settings

12.1.1 Customize optimizer supported by Pytorch

We already support to use all the optimizers implemented by PyTorch, and the only modification is to change the `optimizer` field of config files. For example, if you want to use ADAM (note that the performance could drop a lot), the modification could be as the following.

```
optimizer = dict(type='Adam', lr=0.0003, weight_decay=0.0001)
```

To modify the learning rate of the model, the users only need to modify the `lr` in the config of `optimizer`. The users can directly set arguments following the [API doc](#) of PyTorch.

12.1.2 Customize self-implemented optimizer

1. Define a new optimizer

A customized optimizer could be defined as following.

Assume you want to add a optimizer named `MyOptimizer`, which has arguments `a`, `b`, and `c`. You need to create a new directory named `mmrotate/core/optimizer`. And then implement the new optimizer in a file, e.g., in `mmrotate/core/optimizer/my_optimizer.py`:

```
from mmdet.core.optimizer.registry import OPTIMIZERS
from torch.optim import Optimizer

@OPTIMIZERS.register_module()
class MyOptimizer(Optimizer):

    def __init__(self, a, b, c)
```

2. Add the optimizer to registry

To find the above module defined above, this module should be imported into the main namespace at first. There are two options to achieve it.

- Modify `mmrotate/core/optimizer/__init__.py` to import it.

The newly defined module should be imported in `mmrotate/core/optimizer/__init__.py` so that the registry will find the new module and add it:

```
from .my_optimizer import MyOptimizer
```

- Use `custom_imports` in the config to manually import it

```
custom_imports = dict(imports=['mmrotate.core.optimizer.my_optimizer'], allow_failed_
↳ imports=False)
```

The module `mmrotate.core.optimizer.my_optimizer` will be imported at the beginning of the program and the class `MyOptimizer` is then automatically registered. Note that only the package containing the class `MyOptimizer` should be imported. `mmrotate.core.optimizer.my_optimizer.MyOptimizer` **cannot** be imported directly.

Actually users can use a totally different file directory structure using this importing method, as long as the module root can be located in `PYTHONPATH`.

3. Specify the optimizer in the config file

Then you can use `MyOptimizer` in `optimizer` field of config files. In the configs, the optimizers are defined by the field `optimizer` like the following:

```
optimizer = dict(type='SGD', lr=0.02, momentum=0.9, weight_decay=0.0001)
```

To use your own optimizer, the field can be changed to

```
optimizer = dict(type='MyOptimizer', a=a_value, b=b_value, c=c_value)
```

12.1.3 Customize optimizer constructor

Some models may have some parameter-specific settings for optimization, e.g. weight decay for BatchNorm layers. The users can do those fine-grained parameter tuning through customizing optimizer constructor.

```
from mmcv.utils import build_from_cfg

from mmcv.runner.optimizer import OPTIMIZER_BUILDERS, OPTIMIZERS
from mmrotate.utils import get_root_logger
from .my_optimizer import MyOptimizer

@OPTIMIZER_BUILDERS.register_module()
class MyOptimizerConstructor(object):

    def __init__(self, optimizer_cfg, paramwise_cfg=None):

    def __call__(self, model):
```

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```
return my_optimizer
```

The default optimizer constructor is implemented [here](#), which could also serve as a template for new optimizer constructor.

12.1.4 Additional settings

Tricks not implemented by the optimizer should be implemented through optimizer constructor (e.g., set parameter-wise learning rates) or hooks. We list some common settings that could stabilize the training or accelerate the training. Feel free to create PR, issue for more settings.

- **Use gradient clip to stabilize training:** Some models need gradient clip to clip the gradients to stabilize the training process. An example is as below:

```
optimizer_config = dict(
    _delete_=True, grad_clip=dict(max_norm=35, norm_type=2))
```

If your config inherits the base config which already sets the `optimizer_config`, you might need `_delete_=True` to override the unnecessary settings. See the [config documentation](#) for more details.

- **Use momentum schedule to accelerate model convergence:** We support momentum scheduler to modify model's momentum according to learning rate, which could make the model converge in a faster way. Momentum scheduler is usually used with LR scheduler, for example, the following config is used in 3D detection to accelerate convergence. For more details, please refer to the implementation of [CyclicLrUpdater](#) and [CyclicMomentumUpdater](#).

```
lr_config = dict(
    policy='cyclic',
    target_ratio=(10, 1e-4),
    cyclic_times=1,
    step_ratio_up=0.4,
)
momentum_config = dict(
    policy='cyclic',
    target_ratio=(0.85 / 0.95, 1),
    cyclic_times=1,
    step_ratio_up=0.4,
)
```

12.2 Customize training schedules

By default we use step learning rate with 1x schedule, this calls [StepLRHook](#) in MMCV. We support many other learning rate schedule [here](#), such as CosineAnnealing and Poly schedule. Here are some examples

- Poly schedule:

```
lr_config = dict(policy='poly', power=0.9, min_lr=1e-4, by_epoch=False)
```

- ConsineAnnealing schedule:

```
lr_config = dict(
    policy='CosineAnnealing',
    warmup='linear',
    warmup_iters=1000,
    warmup_ratio=1.0 / 10,
    min_lr_ratio=1e-5)
```

12.3 Customize workflow

Workflow is a list of (phase, epochs) to specify the running order and epochs. By default it is set to be

```
workflow = [('train', 1)]
```

which means running 1 epoch for training. Sometimes user may want to check some metrics (e.g. loss, accuracy) about the model on the validate set. In such case, we can set the workflow as

```
[('train', 1), ('val', 1)]
```

so that 1 epoch for training and 1 epoch for validation will be run iteratively.

Note:

1. The parameters of model will not be updated during val epoch.
2. Keyword `total_epochs` in the config only controls the number of training epochs and will not affect the validation workflow.
3. Workflows `[('train', 1), ('val', 1)]` and `[('train', 1)]` will not change the behavior of `EvalHook` because `EvalHook` is called by `after_train_epoch` and validation workflow only affect hooks that are called through `after_val_epoch`. Therefore, the only difference between `[('train', 1), ('val', 1)]` and `[('train', 1)]` is that the runner will calculate losses on validation set after each training epoch.

12.4 Customize hooks

12.4.1 Customize self-implemented hooks

1. Implement a new hook

There are some occasions when the users might need to implement a new hook. `MMRotate` supports customized hooks in training. Thus the users could implement a hook directly in `mmrotate` or their `mmdet`-based codebases and use the hook by only modifying the config in training. Here we give an example of creating a new hook in `mmrotate` and using it in training.

```
from mmcv.runner import HOOKS, Hook

@HOOKS.register_module()
class MyHook(Hook):

    def __init__(self, a, b):
        pass
```

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```

def before_run(self, runner):
    pass

def after_run(self, runner):
    pass

def before_epoch(self, runner):
    pass

def after_epoch(self, runner):
    pass

def before_iter(self, runner):
    pass

def after_iter(self, runner):
    pass

```

Depending on the functionality of the hook, the users need to specify what the hook will do at each stage of the training in `before_run`, `after_run`, `before_epoch`, `after_epoch`, `before_iter`, and `after_iter`.

2. Register the new hook

Then we need to make `MyHook` imported. Assuming the file is in `mmrotate/core/utils/my_hook.py` there are two ways to do that:

- Modify `mmrotate/core/utils/__init__.py` to import it.

The newly defined module should be imported in `mmrotate/core/utils/__init__.py` so that the registry will find the new module and add it:

```
from .my_hook import MyHook
```

- Use `custom_imports` in the config to manually import it

```
custom_imports = dict(imports=['mmrotate.core.utils.my_hook'], allow_failed_
↳ imports=False)
```

3. Modify the config

```
custom_hooks = [
    dict(type='MyHook', a=a_value, b=b_value)
]
```

You can also set the priority of the hook by adding key `priority` to `'NORMAL'` or `'HIGHEST'` as below

```
custom_hooks = [
    dict(type='MyHook', a=a_value, b=b_value, priority='NORMAL')
]
```

By default the hook's priority is set as `NORMAL` during registration.

12.4.2 Use hooks implemented in MMCV

If the hook is already implemented in MMCV, you can directly modify the config to use the hook as below

4. Example: NumClassCheckHook

We implement a customized hook named `NumClassCheckHook` to check whether the `num_classes` in head matches the length of `CLASSES` in dataset.

We set it in `default_runtime.py`.

```
custom_hooks = [dict(type='NumClassCheckHook')]
```

12.4.3 Modify default runtime hooks

There are some common hooks that are not registered through `custom_hooks`, they are

- `log_config`
- `checkpoint_config`
- `evaluation`
- `lr_config`
- `optimizer_config`
- `momentum_config`

In those hooks, only the logger hook has the `VERY_LOW` priority, others' priority are `NORMAL`. The above-mentioned tutorials already covers how to modify `optimizer_config`, `momentum_config`, and `lr_config`. Here we reveals how what we can do with `log_config`, `checkpoint_config`, and `evaluation`.

Checkpoint config

The MMCV runner will use `checkpoint_config` to initialize `CheckpointHook`.

```
checkpoint_config = dict(interval=1)
```

The users could set `max_keep_ckpts` to only save only small number of checkpoints or decide whether to store state dict of optimizer by `save_optimizer`. More details of the arguments are [here](#)

Log config

The `log_config` wraps multiple logger hooks and enables to set intervals. Now MMCV supports `WandbLoggerHook`, `MlflowLoggerHook`, and `TensorboardLoggerHook`. The detail usages can be found in the [doc](#).

```
log_config = dict(  
    interval=50,  
    hooks=[  
        dict(type='TextLoggerHook'),  
        dict(type='TensorboardLoggerHook')  
    ]  
)
```

Evaluation config

The config of `evaluation` will be used to initialize the `EvalHook`. Except the key `interval`, other arguments such as `metric` will be passed to the `dataset.evaluate()`

```
evaluation = dict(interval=1, metric='bbox')
```


CHANGELOG

13.1 v0.1.1 (14/3/2022)

13.1.1 New Features

- Support huge image inference (#34)
- Support HRSC Dataset (#96)
- Support mixed precision training (#72)
- Add colab tutorial for beginners (#66)
- Add inference speed statistics tool (#86)
- Add confusion matrix analysis tool (#93)

13.1.2 Bug Fixes

- Fix URL error of Swin pretrained model (#111)
- Fix bug for SASM during training (#105)
- Fix rbbox_overlaps abnormal when the box is too small (#61)
- Fix bug for visualization (#12, #81)
- Fix stuck when compute mAP (#14, #52)
- Fix 'RoIAlignRotated' object has no attribute 'out_size' bug (#51)
- Add missing init_cfg in dense head (#37)
- Fix install an additional mmcv (#17)
- Fix typos in docs (#3, #11, #36)

13.1.3 Improvements

- Move `eval_rbbox_map` from `mmrotate.datasets` to `mmrotate.core.evaluation` (#73)
- Add Windows CI (#31)
- Add copyright commit hook (#30)
- Add Chinese translation of `docs/zh_cn/get_started.md` (#16)
- Add Chinese translation of `docs/zh_cn/tutorials/customize_runtime.md` (#22)
- Add Chinese translation of `docs/zh_cn/tutorials/customize_config.md` (#23)
- Add Chinese translation of `docs/zh_cn/tutorials/customize_models.md` (#27)
- Add Chinese translation of `docs/zh_cn/model_zoo.md` (#28)
- Add Chinese translation of `docs/zh_cn/faq.md` (#33)

13.1.4 Contributors

A total of 13 developers contributed to this release. Thanks @zytx121 @yangxue0827 @jbwang1997 @li-uyanyi @DangChuong-DC @RangeKing @liufeinuaa @np-csu @akmalulkhairin @SheffieldCao @BrotherHappy @Abyssaledge @q3394101

FREQUENTLY ASKED QUESTIONS

We list some common troubles faced by many users and their corresponding solutions here. Feel free to enrich the list if you find any frequent issues and have ways to help others to solve them. If the contents here do not cover your issue, please create an issue using the [provided templates](#) and make sure you fill in all required information in the template.

14.1 MMCV Installation

- Compatibility issue between MMCV and MMDetection; “ConvWS is already registered in conv layer”; “AssertionError: MMCV==xxx is used but incompatible. Please install mmcv>=xxx, <=xxx.”

Please install the correct version of MMCV for the version of your MMRotate following the [installation instruction](#).

- “No module named ‘mmcv.ops’”; “No module named ‘mmcv._ext’”.
 1. Uninstall existing mmcv in the environment using `pip uninstall mmcv`.
 2. Install mmcv-full following the [installation instruction](#).

14.2 PyTorch/CUDA Environment

- “invalid device function” or “no kernel image is available for execution”.
 1. Check if your cuda runtime version (under `/usr/local/`), `nvcc --version` and `conda list cudatoolkit` version match.
 2. Run `python mmdet/utils/collect_env.py` to check whether PyTorch, torchvision, and MMCV are built for the correct GPU architecture. You may need to set `TORCH_CUDA_ARCH_LIST` to reinstall MMCV. The GPU arch table could be found [here](#), i.e. run `TORCH_CUDA_ARCH_LIST=7.0 pip install mmcv-full` to build MMCV for Volta GPUs. The compatibility issue could happen when using old GPUS, e.g., Tesla K80 (3.7) on colab.
 3. Check whether the running environment is the same as that when mmcv/mmdet has compiled. For example, you may compile mmcv using CUDA 10.0 but run it on CUDA 9.0 environments.
- “undefined symbol” or “cannot open xxx.so”.
 1. If those symbols are CUDA/C++ symbols (e.g., `libcudart.so` or `GLIBCXX`), check whether the CUDA/GCC runtimes are the same as those used for compiling mmcv, i.e. run `python mmdet/utils/collect_env.py` to see if “MMCV Compiler”/“MMCV CUDA Compiler” is the same as “GCC”/“CUDA_HOME”.
 2. If those symbols are PyTorch symbols (e.g., symbols containing `caffe`, `aten`, and `TH`), check whether the PyTorch version is the same as that used for compiling mmcv.

3. Run `python mmdet/utils/collect_env.py` to check whether PyTorch, torchvision, and MMCV are built by and running on the same environment.
- “`setuptools.sandbox.UnpickableException: DistutilsSetupError(“each element of ‘ext_modules’ option must be an Extension instance or 2-tuple”)`”
 1. If you are using miniconda rather than anaconda, check whether Cython is installed as indicated in [#3379](#). You need to manually install Cython first and then run command `pip install -r requirements.txt`.
 2. You may also need to check the compatibility between the `setuptools`, `Cython`, and `PyTorch` in your environment.
 - “Segmentation fault”.
 1. Check you GCC version and use GCC 5.4. This usually caused by the incompatibility between PyTorch and the environment (e.g., GCC < 4.9 for PyTorch). We also recommend the users to avoid using GCC 5.5 because many feedbacks report that GCC 5.5 will cause “segmentation fault” and simply changing it to GCC 5.4 could solve the problem.
 2. Check whether PyTorch is correctly installed and could use CUDA op, e.g. type the following command in your terminal.

```
python -c 'import torch; print(torch.cuda.is_available())'
```

And see whether they could correctly output results.

3. If Pytorch is correctly installed, check whether MMCV is correctly installed.

```
python -c 'import mmcv; import mmcv.ops'
```

If MMCV is correctly installed, then there will be no issue of the above two commands.

4. If MMCV and Pytorch is correctly installed, you can use `ipdb`, `pdb` to set breakpoints or directly add ‘`print`’ in mmdetection code and see which part leads the segmentation fault.

14.3 E2CNN

- “`ImportError: cannot import name ‘container_abcs’ from ‘torch._six’`”
 1. This is because `container_abcs` has been removed since PyTorch 1.9.
 2. Replace

```
from torch.six import container_abcs
```

in `python3.7/site-packages/e2cnn/nn/modules/module_list.py` with

```
TORCH_MAJOR = int(torch.__version__.split('.')[0])
TORCH_MINOR = int(torch.__version__.split('.')[1])
if TORCH_MAJOR == 1 and TORCH_MINOR < 8:
    from torch.six import container_abcs
else:
    import collections.abc as container_abcs
```

3. Or downgrade the version of Pytorch.

14.4 Training

- “Loss goes Nan”
 1. Check if the dataset annotations are valid: zero-size bounding boxes will cause the regression loss to be Nan due to the commonly used transformation for box regression. Some small size (width or height are smaller than 1) boxes will also cause this problem after data augmentation (e.g., instaboost). So check the data and try to filter out those zero-size boxes and skip some risky augmentations on the small-size boxes when you face the problem.
 2. Reduce the learning rate: the learning rate might be too large due to some reasons, e.g., change of batch size. You can rescale them to the value that could stably train the model.
 3. Extend the warmup iterations: some models are sensitive to the learning rate at the start of the training. You can extend the warmup iterations, e.g., change the `warmup_iters` from 500 to 1000 or 2000.
 4. Add gradient clipping: some models requires gradient clipping to stabilize the training process. The default of `grad_clip` is `None`, you can add gradient clippint to avoid gradients that are too large, i.e., set `optimizer_config=dict(_delete_=True, grad_clip=dict(max_norm=35, norm_type=2))` in your config file. If your config does not inherits from any basic config that contains `optimizer_config=dict(grad_clip=None)`, you can simply add `optimizer_config=dict(grad_clip=dict(max_norm=35, norm_type=2))`.
- “GPU out of memory”
 1. There are some scenarios when there are large amounts of ground truth boxes, which may cause OOM during target assignment. You can set `gpu_assign_thr=N` in the config of assigner thus the assigner will calculate box overlaps through CPU when there are more than N GT boxes.
 2. Set `with_cp=True` in the backbone. This uses the sublinear strategy in PyTorch to reduce GPU memory cost in the backbone.
 3. Try mixed precision training by setting `fp16 = dict(loss_scale='dynamic')` in the config file.
- “RuntimeError: Expected to have finished reduction in the prior iteration before starting a new one”
 1. This error indicates that your module has parameters that were not used in producing loss. This phenomenon may be caused by running different branches in your code in DDP mode.
 2. You can set `find_unused_parameters = True` in the config to solve the above problems or find those unused parameters manually.

14.5 Evaluation

- COCO Dataset, AP or AR = -1
 1. According to the definition of COCO dataset, the small and medium areas in an image are less than 1024 (32*32), 9216 (96*96), respectively.
 2. If the corresponding area has no object, the result of AP and AR will set to -1.

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MMROTATE

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17.1.2 dense_heads

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17.1.5 roi_heads

17.2 mmrotate.core

17.3 mmrotate.datasets

class mmrotate.datasets.DOTADataset(*ann_file*, *pipeline*, *version*='oc', *difficulty*=100, ***kwargs*)
DOTA dataset for detection.

Parameters

- **ann_file** (*str*) – Annotation file path.
- **pipeline** (*list[dict]*) – Processing pipeline.
- **version** (*str*, *optional*) – Angle representations. Defaults to 'oc'.
- **difficulty** (*bool*, *optional*) – The difficulty threshold of GT.

evaluate(*results*, *metric*='mAP', *logger*=None, *proposal_nums*=(100, 300, 1000), *iou_thr*=0.5, *scale_ranges*=None, *nproc*=4)

Evaluate the dataset.

Parameters

- **results** (*list*) – Testing results of the dataset.
- **metric** (*str* | *list[str]*) – Metrics to be evaluated.
- **logger** (*logging.Logger* | *None* | *str*) – Logger used for printing related information during evaluation. Default: None.

- **proposal_nums** (*Sequence[int]*) – Proposal number used for evaluating recalls, such as `recall@100`, `recall@1000`. Default: (100, 300, 1000).
- **iou_thr** (*float | list[float]*) – IoU threshold. It must be a float when evaluating mAP, and can be a list when evaluating recall. Default: 0.5.
- **scale_ranges** (*list[tuple] | None*) – Scale ranges for evaluating mAP. Default: None.
- **nproc** (*int*) – Processes used for computing TP and FP. Default: 4.

format_results(*results*, *submission_dir=None*, *nproc=4*, ***kwargs*)

Format the results to submission text (standard format for DOTA evaluation).

Parameters

- **results** (*list*) – Testing results of the dataset.
- **submission_dir** (*str*, *optional*) – The folder that contains submission
- **files**. – If not specified, a temp folder will be created. Default: None.
- **nproc** (*int*, *optional*) – number of process.

Returns

(**result_files**, **tmp_dir**), **result_files** is a dict containing the json filepaths, **tmp_dir** is the temporal directory created for saving json files when **submission_dir** is not specified.

Return type `tuple`

load_annotations(*ann_folder*)

Params: *ann_folder*: folder that contains DOTA v1 annotations txt files

merge_det(*results*, *nproc=4*)

Merging patch bboxes into full image.

Params: *results* (*list*): Testing results of the dataset. *nproc* (*int*): number of process. Default: 4.

class mmrotate.datasets.**HRSCDataset**(*ann_file*, *pipeline*, *img_subdir='JPEGImages'*,
ann_subdir='Annotations', *classwise=False*, *version='oc'*, ***kwargs*)

HRSC dataset for detection.

Parameters

- **ann_file** (*str*) – Annotation file path.
- **pipeline** (*list[dict]*) – Processing pipeline.
- **img_subdir** (*str*) – Subdir where images are stored. Default: JPEGImages.
- **ann_subdir** (*str*) – Subdir where annotations are. Default: Annotations.
- **classwise** (*bool*) – Whether to use all classes or only ship.
- **version** (*str*, *optional*) – Angle representations. Defaults to 'oc'.

evaluate(*results*, *metric='mAP'*, *logger=None*, *proposal_nums=(100, 300, 1000)*, *iou_thr=0.5*,
scale_ranges=None, *use_07_metric=True*, *nproc=4*)

Evaluate the dataset.

Parameters

- **results** (*list*) – Testing results of the dataset.
- **metric** (*str | list[str]*) – Metrics to be evaluated.

- **logger** (*logging.Logger* | *None* | *str*) – Logger used for printing related information during evaluation. Default: *None*.
- **proposal_nums** (*Sequence[int]*) – Proposal number used for evaluating recalls, such as *recall@100*, *recall@1000*. Default: (100, 300, 1000).
- **iou_thr** (*float* | *list[float]*) – IoU threshold. It must be a float when evaluating mAP, and can be a list when evaluating recall. Default: 0.5.
- **scale_ranges** (*list[tuple]* | *None*) – Scale ranges for evaluating mAP. Default: *None*.
- **use_07_metric** (*bool*) – Whether to use the voc07 metric.
- **nproc** (*int*) – Processes used for computing TP and FP. Default: 4.

load_annotations(*ann_file*)

Load annotation from XML style *ann_file*.

Parameters *ann_file* (*str*) – Path of Imageset file.

Returns Annotation info from XML file.

Return type *list[dict]*

class mmrotate.datasets.**SARDataset**(*ann_file*, *pipeline*, *version='oc'*, *difficulty=100*, ***kwargs*)
SAR ship dataset for detection (Support RSSDD and HRSID).

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